

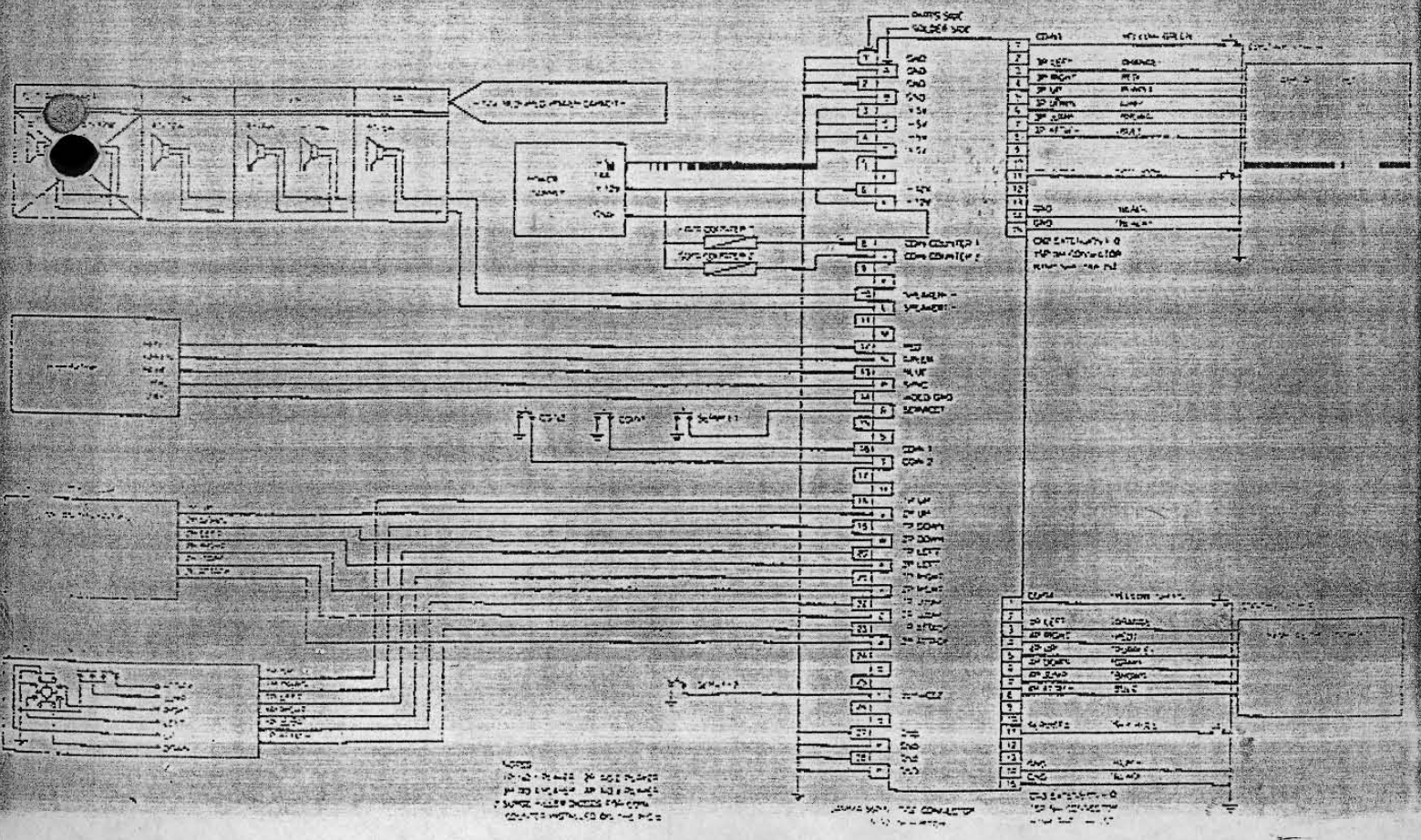
OPERATOR MANUAL



TEENAGE MUTANT HERO
TURTLES

TEENAGE MUTANT HERO TURTLES
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WIRING DIAGRAM



Technical Information

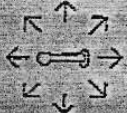
Required power capacity
 100V-200V 50/60 Hz
 * See the Wiring Diagram.
 output
 (red) analog, positive
 (green) analog, positive
 (blue) analog, positive
 (black) GND, common
 The monitor should be horizontally installed.
 Turn the volume knob on the PCU to adjust sound level.
 Handle with care.

Play Instruction

For 4 players.
 Press the character you want to control out of the four characters: LEONARDO (Yo-yo), KATANA, CHAELANGELO (Machete), DONATELLO (Go staff), or MICHAEL (pair of swords). Deposit coins into the coin slot of a character you want and press JUMP or ATTACK button to start.
 Control your character's movement using the 8-way joystick.
 Press JUMP button to avoid enemy attack or defend enemies in the air. Pressing JUMP button longer makes her jump.
 Press ATTACK button repeatedly to slice, thrust, skewer, stab, roll, kick, hurt the enemies.
 Press ATTACK and JUMP buttons simultaneously or JUMP button while in the air for a jaw-dropping flying kick or a breathtaking weapon slash.
 Pick up a piece of pizza to restore your energy. Your energy will also be restored each time you complete a level.
 Tilt the joystick or press buttons repeatedly when hit by an enemy.
 You will lose one life when your energy is exhausted. The game is over when you have lost all the lives.
 There are 10 stages in 5 scenes. You can continue the game as many times as you want. Second player can join anytime.

Cabinet Information

Use an upright cabinet with a big control panel having four sets of an 8-way joystick and two function buttons.
 Four independent coin slots are also necessary.
 Start buttons are unnecessary. Function buttons are substituted for them.



8-WAY JOYSTICK



JUMP BUTTON



ATTACK BUTTON

DIP SWITCH No. 1 SETTINGS

1. COIN SWITCH NO. 1 SETTINGS

SW	1	2	3	4	COIN	PLAY
○	OFF	OFF	OFF	OFF	1	1
	ON	ON	ON	ON	1	2
	OFF	OFF	OFF	OFF	1	3
	ON	ON	ON	ON	1	4
	OFF	OFF	OFF	OFF	1	5
	ON	ON	ON	ON	1	6
	OFF	OFF	OFF	OFF	1	7
	ON	ON	ON	ON	2	1
	OFF	OFF	OFF	OFF	2	2
	ON	ON	ON	ON	2	3
	OFF	OFF	OFF	OFF	3	1
	ON	ON	ON	ON	3	2
	OFF	OFF	OFF	OFF	3	4
	ON	ON	ON	ON	4	1
	OFF	OFF	OFF	OFF	4	3
	ON	ON	ON	ON	5	1

SW5 thru SW8 are not used.

DIP SWITCH No. 2 SETTINGS

1. THE NUMBER OF PLAYER'S LIFE

SW	1	2	HUMBER
○	OFF	OFF	1
	ON	ON	2
	OFF	OFF	3
	ON	ON	5

2. DIFFICULTY OF THE GAME

SW	6	7	DIFFICULTY
○	OFF	OFF	DIFFICULTY
	ON	ON	EASY
	OFF	OFF	NORMAL
	ON	ON	DIFFICULT
	OFF	OFF	VERY DIFFICULT

3. SOUND IN ATTRACTIVE MODE

SW	8	SOUND
○	OFF	OFF
	ON	ON

SW3 thru SW5 are not used.

DIP SWITCH No. 3 SETTINGS

1. VIDEO SCREER FLIP

SW	1	MODE
○	OFF	NORMAL
	ON	UPSIDE DOWN

2. CHANGE OF MODE

SW	3	MODE
○	OFF	GAME MODE
	ON	TEST MODE

SW2 and SW4 are not used.
 ○ shows recommended settings.

Self Test

Normal : OK will be displayed. Then the game y
 Abnormal : BAD will be displayed and self test will
 itself.

Manual Test

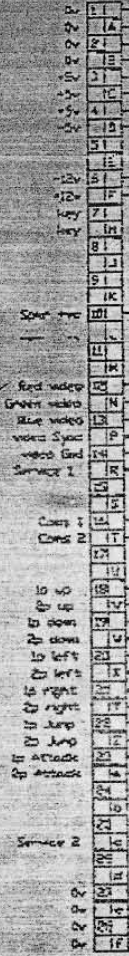
(How to start)

- Turn on the power while the SW3 of the DIP S
 is on. Push player 1 JUMP button to change th
 (2) test items
- 1. ROM check
- 2. Picture correction
- 3. Color check
- 4. I/O check
- 5. Sound check
- 6. Dip switch settings
- * Push player 1 ATTACK button to change se

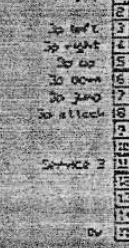
KONAMI T.M.H.T.

TEENAGE MUTANT HEROES

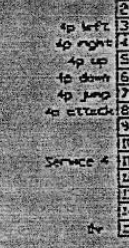
56way JAMMA CONNECTOR



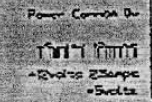
15way CN 3



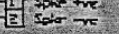
15way CN 4



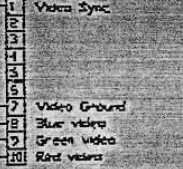
POWER SUPPLY



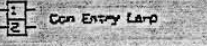
SPEAKER



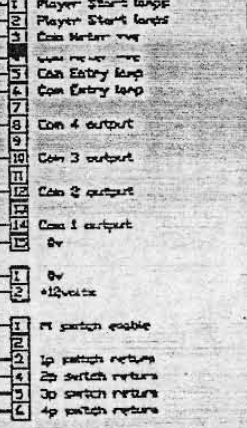
VIDEO MONITOR



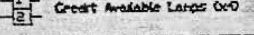
COIN ENTRY LAMP



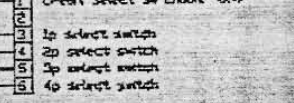
QUATTRO CREDIT UNIT



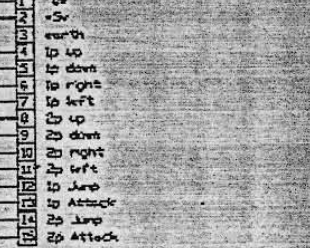
CREDIT SELECT LAMPS



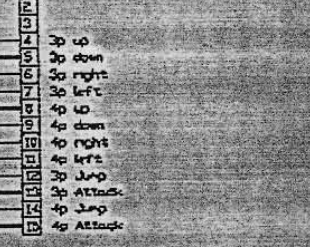
CREDIT SELECT SWITCHES



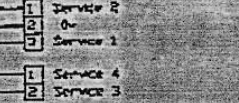
15way PLAY PANEL (WHITE)



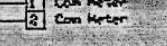
15way PLAY PANEL (BLUE)



SERVICE SWITCHES



COIN METER



QUATTRO

TURILES

DIP SWITCH NO.1 SETTINGS

1. COIN SWITCH NO.1 SETTINGS

SW	1	2	3	4	COIN	CREDIT
	OFF	OFF	OFF	OFF	1	1
	ON				1	2
	OFF	ON			1	3
	ON				1	4
	OFF	OFF	ON	OFF	1	5
	ON				1	6
	OFF	ON			1	7
	ON				2	1
	OFF	OFF	OFF	ON	2	3
	ON				2	5
	OFF	ON			3	1
	ON				3	2
	OFF	OFF	ON	ON	3	4
	ON				4	1
	OFF	ON			4	3
	ON				4	5

2. COIN SWITCH NO.2 SETTINGS

SW	5	6	7	8	COIN	CREDIT
	OFF	OFF	OFF	OFF	1	1
	ON				1	2
	OFF	ON			1	3
	ON				1	4
	OFF	OFF	ON	OFF	1	5
	ON				1	6
	OFF	ON			1	7
	ON				2	1
	OFF	OFF	OFF	ON	2	3
	ON				2	5
	OFF	ON			3	1
	ON				3	2
	OFF	OFF	ON	ON	3	4
	ON				4	1
	OFF	ON			4	3
	ON				4	5

SWITCH NO.2 SETTINGS

1. BONUS ENERGY

SW	4	5	ENERGY
	OFF	OFF	90
	ON		80
	OFF	ON	70
	ON		50

2. DIFFICULTY OF GAME

SW	6	7	DIFFICULTY
	OFF	OFF	EASY
	ON		NORMAL
	OFF	ON	DIFFICULT
	ON		VERY DIFFICULT

3. SOUND IN ATTRACTIVE MODE

SW	8	SOUND
	OFF	OFF
	ON	ON

SW 1, SW 2, AND SW 3, ARE NOT USED

DIP SWITCH NO.3 SETTINGS

1. VIDEO SCREEN

SW	1	
	OFF	NORMAL
	ON	UPSIDE DOWN

2. CHANGE OF MODE

SW	3	MODE
	OFF	GAME
	ON	TEST

SW 2, AND SW 4, ARE NOT USED