OPERATE VIOLENCE TANK TO DESTROY ALL OF ENEMY BATTERY BY SHOOTING MISSILES. YOU CAN SEE REMAINDER INDICATION ON UPSIDE OF MONITOR. (FROM 2ND SCREEN, ANTI-TANK CANNON AND MACHINE GUN ARE ADDED.)

DIRECTION OF CANNON DEPENDS ON PUSHING LOATATION BUTTON ON ALL SUCH OCCASIONS.

IF STRIKING ENEMY BULLET, VEHICLES, OR TRAINS, AND LACKING IN FUEL, ONE TANK DISAPPEARS. IF FUEL REMAINDER IS LACKING, WARNING ALARM STARTS. IF GOING INTO GAS STATION, OR TAKING OIL, YOU CAN REFUEL.

EVERTIME YOU CLEAR PATTERN, BONUS STAGE APPEARS. OPERATE HELICOPTER AND SET YOUR SIGHT ON RUNNING CAR TO DESTROY. IF DESTRUCTING BEYOND REGULAR NUMBER OF EACH SCREEN, ONE MORE TANK INCREASES.

<table>
<thead>
<tr>
<th>SCREEN</th>
<th>1ST SCREEN</th>
<th>2ND SCREEN</th>
<th>3RD SCREEN</th>
<th>4TH SCREEN</th>
<th>5TH SCREEN</th>
</tr>
</thead>
<tbody>
<tr>
<td>REGULAR NUMBER</td>
<td>14</td>
<td>16</td>
<td>18</td>
<td>20</td>
<td>22</td>
</tr>
</tbody>
</table>

8-WAY LEVER

LOATATION BUTTON OF CANNON BODY

FIRE BUTTON

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The use of COCKTAIL TABLE

Please connect N.O. A.T.E.

+SV... +5V... +12V... +15V... +28V...

Power Source

Joystick Lever: 8 directions

TV LP Connector

Connector KEL-1150-003-009

<table>
<thead>
<tr>
<th>15v</th>
<th>12v</th>
<th>6v</th>
<th>+5v</th>
</tr>
</thead>
<tbody>
<tr>
<td>16</td>
<td>16</td>
<td>16</td>
<td>16</td>
</tr>
</tbody>
</table>

Speaker (+) 14 speaker (-)

SW1: Coin

SOUND

NON SOUND

EXTENDED SOUND

VERY HARD

EASY

SW2: Coin SW2

SW3: Coin SW3

SW4: Coin SW4

SW5: Coin SW5

SW6: Coin SW6

SW7: Coin SW7

SW8: Coin SW8

Dip Switch

32107 327 - 2* Tank Connectors

13142 - 2* Dip Switch