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TV-tuNiNg
Videospiele GmbH

1. === CONTENTS ===

The time and place of this story are 1931, and Manhattan in New York., when the mafia to be a dominator in the dark quarters has been at the height of prosperity.

This story is a record of young man who has lost his loved family and to fight against mafia by him alone.

2. === HOW TO PLAY THE GAME AND TO OPERATE THE MACHINE ===

This is a game to shoot or dodge enemies one by one appearing on the screen by a gun. The enemies aim at the player from the front or by hiding behind the windows and things. Moving the focus on the screen by a Joy Stick and pressing the Trigger Button by focusing to an enemy can kill him. Focusing to an enemy turns the white color to yellow. There are 170 bullets in total. Further, shooting to break the small boxes appearing on the screen during play can replenish the bullets. In the small boxes, there is such a bonus as golden mass (hidden character), in addition to the bullets.

The enemies also shoot a gun to the player. Upon an enemy trying to shoot the player, a number appears at the right bottom corner on the screen to count down to the shoot. Dodge the enemy attack by killing him or pressing the Defence Button before the count reaches zero.

killing the given number of enemies per stage ends up that stage and allowed to advance next. There are eight screens up the last stage where the boss of the mafia is aimed. Kill the boss by a bullet shoot only.

Upon the player being shot by an enemy of shooting all bullets available, one player is killed. If three players are killed, the game ends up. This game can be enjoyed by further continuing the game upon setting the continuation mode..
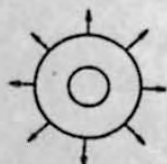
DIP SW (A)

		1	2	3	4	5	6	7	8
Game Style									
Up Right		OFF							
Table		ON							
Difficulty									
Easy	1		OFF	OFF					
↓	2		ON	OFF					
	3✗		OFF	ON					
Difficult	4		ON	ON					
Number of Player									
	1				OFF	OFF			
	2				ON	OFF			
	3✗				OFF	ON			
	4				ON	ON			
Bonus Point									
10,000/30,000							OFF	OFF	
20,000/40,000							ON	OFF	
30,000/60,000✗							OFF	ON	
40,000/80,000							ON	ON	
Demo Sound									ON
No Demo Sound ✗									OFF

DIP SW (B)

	1	2	3	4	5	6	7	8
Coin 1								
1coin 1credit	OFF	OFF	OFF					
2coin 1credit	ON	OFF	OFF					
1coin 3credit	OFF	ON	OFF					
4coin 1credit	ON	ON	OFF					
1coin 2credit	OFF	OFF	ON					
3coin 1credit	ON	OFF	ON					
1coin 5credit	OFF	ON	ON					
5coin 1credit	ON	ON	ON					
Coin 2								
1coin 1credit				OFF	OFF			
2coin 1credit				ON	OFF			
1coin 2credit				OFF	ON			
2coin 3credit				ON	ON			
Test Mode						ON		
No Test Mode						OFF		
Continue Play ✗							ON	
Not Continue Play							OFF	
Color of Hits								
Blue								OFF
Red ✗								ON

-- 2 --

Solder Side			Parts Side
GND	A	1	GND
GND	B	2	GND
+5V	C	3	+5V
+5V	D	4	+5V
	E	5	
+12V	F	6	+12V
	H	7	
COIN COUNTER 2	J	8	COIN COUNTER 1
	K	9	
SPEAKER (-)	L	10	SPEAKER (+)
	M	11	
VIDEO GREEN	N	12	VIDEO RED
VIDEO SYNC	P	13	VIDEO BLUE
	R	14	VIDEO GND
	S	15	
COIN SWITCH 2	T	16	COIN SWITCH 1
START SWITCH 2	U	17	START SWITCH 1
2P CONTROL UP	V	18	1P CONTROL UP
2P CONTROL DOWN	W	19	1P CONTROL DOWN
2P CONTROL LEFT	X	20	1P CONTROL LEFT
2P CONTROL RIGHT	Y	21	1P CONTROL RIGHT
2P TRIGGER BUTTON	Z	22	1P TRIGGER BUTTON
2P DEFENSE BUTTON	Ā	23	1P DEFENSE BUTTON
	B̄	24	
	C̄	25	
	D̄	26	
GND	Ē	27	GND
GND	F̄	28	GND

8 WAY LEVER   Schuß   Verteidigung