T/iTO

Drason

SPECIFICATIONS

TAITO AMERICA CORPORATION

390 HOLBROOK DRIVE

WHEELING, ILLINOIS 60090

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SILENT DRAGON

OPTION DIP-SWITCH SETTINGS

DIP SWITCH A	SWITCH POSITIONS							
FUNCTIONS	SETTINGS 1	2	3	4	5	6	7	8
NOT USED	OFF							
SCREEN	NORMAL	OFF						
POSITION	REVERSE	ON						
TEST	NORMAL GAME		OFF					
MODE	TEST MODE		ON					
ATTRACT	WITH			OFF				
SOUNDS	WITHOUT			ON				
	1 COIN = 1 PLAY				OFF	OFF		
PLAY	2 COINS = 1 PLAY				ON	OFF		
PRICING	3 COINS = 1 PLAY				OFF	ON		
	4 COINS = 1 PLAY				ON	ON		
	SAME AS PLAY PRICING						OFF	OFF
BUY-IN	1 COIN = CONTINUE						ON	OFF
PRICING	2 COINS = CONTINUE						OFF	ON
	3 COINS = CONTINUE						ON	ON

DIP SWITCH B				SW	ITCH P	OSITIC	NS		
FUNCTIONS	SETTINGS	1	2	3	4	5	6	7	8
	AVERAGE	OFF	OFF						·
DIFFICULTY	EASY	ON	OFF						
LEVELS	DIFFICULT	OFF	ON						
	VERY DIFFICULT	ON	ON						
INVINCIBLE	WITHOUT			OFF					
PLAYER MODE	WITH			ON					
POWER-UP AT	WITH				OFF				
STAGE CLEAR	WITHOUT				ON				
REGAIN	WITH					OFF			
POWER	WITHOUT					ON			
COIN DOOR	1 COIN SLOT (SHARE	D)					OFF		
CONFIGURATION	4 COIN SLOT (1 PER	PLAYER)					ON		
	3 PLAYERS							OFF	OFF
CABINET	2 PLAYERS							ON	OFF
STYLE	4 PLAYERS							OFF	ON
	4 PLAYERS (2 CABINI	ETS W/LIN	K-UP)					ON	ON

BOLD TYPE INDICATES FACTORY RECOMMENDED SETTINGS.

SILENT DRAGON

JAMMA HARNESS CONNECTION CHART

SOLDER SIDE				СОМРО	NENT SIDE
FUNCTION	COLOR	ED CONNI	GE ECTOR	COLOR	FUNCTION
GROUND	BLK	Α	1	BLK	GROUND
GROUND	BLK	В	2	BLK	GROUND
+5VDC	RED	С	3	RED	+5VDC
+5VDC	RED	D	4	RED	+5VDC
-5VDC	BRN	E	5	BRN	-5VDC
+ 12VDC	BLU	F	6	BLU	+23VDC
KEY		Н	7	KEY	
COIN METER B	WHT/VIO	J	8	BLU/BRN	COIN METER A
COIN LOCKOUT B		K	9		
SPEAKER (-)	BLK	L	10	WHT/BLK	SPEAKER (+)
		М	11		
VIDEO GREEN	GRN	N	12	RED	VIDEO RED
VIDEO SYNC	WHT	Р	13	BLU	VIDEO BLUE
SERVICE SW	BRN/WHT	R	14	BLK	VIDEO GROUND
SLAM SW	WHT/BRN	S	15		
COIN B	GRN/YEL	T	16	WHT/YEL	COIN A
2PL SELECT	RED/BLK	U	17	PNK/BLK	1PL SELECT
2PL UP	BRN/BLU	V	18	ORN/BLU	1PL UP
2PL DOWN	ORN/WHT	W	19	GRN/ORN	1PL DOWN
2PL LEFT	ORN/GRN	X	20	GRN/BLU	1PL LEFT
2PL RIGHT	WHT/ORN	Υ	21	RED/YEL	1PL RIGHT
2PL ATTACK	BRN/BLK	Z	22	RED/WHT	1PL ATTACK
2PL JUMP	YEL/WHT	а	23	WHT/RED	1PL JUMP
2PL SPECIAL	BRN/GRN	b	24	YEL/BLK	1PL SPECIAL
		С	25		
		d	26		
GROUND	BLK	е	27	BLK	GROUND
GROUND	BLK	f	28	BLK	GROUND

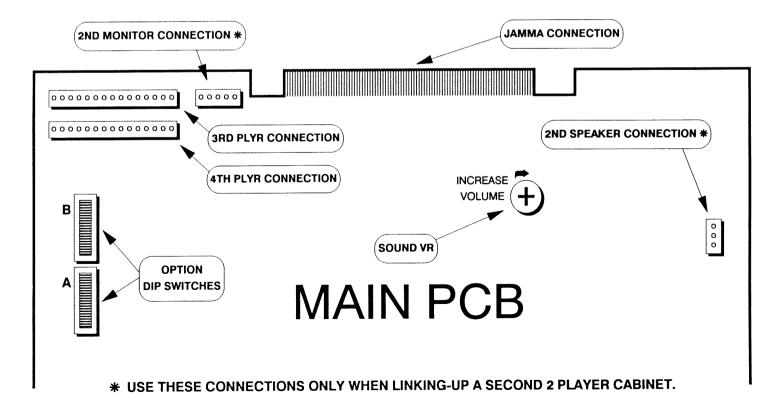
SILENT DRAGON 3RD AND 4TH PLAYER CONNECTION CHART

3RD PLAYER CONNECT						
PIN	FUNCTION					
1	COIN 3					
2	3P SELECT					
3	3P LEFT					
4	3P RIGHT					
5	3P UP					
6	3P DOWN					
7	3P ATTACK					
8	3P JUMP					
9	3P TRICK					
10						
11	SERVICE					
12	COIN METER 3					
13	LOCKOUT 3					
14	GROUND					
15	GROUND					

4Tł	4TH PLAYER CONNECT							
PIN	IN FUNCTION							
1	COIN 3							
2	4P SELECT							
3	4P LEFT							
4	4P RIGHT							
5	4P UP							
6	4P DOWN							
7	4P ATTACK							
8	4P JUMP							
9	4P TRICK							
10								
11								
12	COIN METER 4							
13	LOCKOUT 4							
14	GROUND							
15	GROUND							

2ND MONITOR CONN. *						
FUNCTION						
VIDEO RED						
VIDEO GREEN						
VIDEO BLUE						
VIDEO SYNC						
VIDEO GROUND						

2ND SPEAKER CONN. *						
PIN	FUNCTION					
1	SPEAKER (+)					
2	SPEAKER (-)					
3						



SILENT DRAGON «OVERSEA VERSION»

【SETTING OF DIP SWITCH A】

		1	2	3	4	5	6	7	8
NOT USED		OFF		_					
COREN DOTATION	NORMAL		0FF						
SCREEN ROTATION	REVERSE		ON		_				
TEGT MODE	NORMAL			0FF					
TEST MODE	TEST			ON		_			
ATTRACT COUNT	WITH				0FF				
ATTRACT SOUND	WITHOUT				ON				
DIAY DDIGING	1COIN 1PLAY					0FF	0FF		
PLAY PRICING	2COIN 1PLAY					ON	0FF		
COIN A (COIN B)	3COIN 1PLAY					0FF	ON		
(COIN C) 4COIN 1PLAY						ON	ON		
NOW HOED								0FF	
NOT USED									0FF

[SETTING OF DIP SWITCH B]

SETTING OF		1	2	3	4	5	6	7	8
	NORMAL	0FF	0FF						
GAME DIFFER OUT TV	EASY	ON	0FF						
GAME DIFFICULTY	HARD	0FF	ON						
	EXTRA HARD	ON	ON		_				
HIT OF DIAVEDS	WITHOUT			0FF					
HIT OF PLAYERS	WITH			ON					
OLEAN OTAGE DOWER UN	WITH				0FF				
CLEAR STAGE POWER UP	WITHOUT				ON				
DECLIN DOWED	WITH					0FF			
REGAIN POWER	WITHOUT					ON		_	
CHOOTED	1SH00TER						0FF		
SH00TER	4SH00TER						ON		
	3PLAY							0FF	0FF
CETTING OF LEGT	2PLAY							ON	0FF
SETTING SELECT	4PLAY							0FF	ON
	4PLAY (2P 2P)							ON	ON

ATTENTION) It must be main power "OFF" if you operate dip switches.

CONNECTING DIAGRAM

3P CONNECTER

	JI CONNECTEN
1	COIN 3
2	3P SELECT
3	3P LEFT
4	3P RIGHT
5	3P UP
6	3P DOWN
7	3P ATTACK BUTTON
8	3P JUMP BUTTON
9	2P SPECIAL ATTACK
10	
11	SERVICE
12	COIN METER 3
13	LOCKOUT 3
14	GND

4P CONNECTER

1	COIN 4
2	4P SELECT
3	4P LEFT
4	4P RIGHT
5	4P UP
6	4P DOWN
7	4P ATTACK BUTTON
8	4P JUMP BUTTON
9	4P SPECIAL ATTACK
10	
11	
12	COIN METER 4
13	LOCKOUT 4
14	GND
15	GND

15

GND

1	VIDEO-RED
2	VIDEO-GREEN
3	VIDEO-BLUE
4	VIDEO-SYNC
5	VIDEO-GND

S CONNECTER

1	SOUND (+)
2	SOUND (-)
3	

↓G CONNECTER ¥ 3P CONNECTER → M CONNECTER --SOUND VR--♣ 4P CONNECTER | ⊕_{/ Н І GН} DIP SW S CONNECTER

G CONNECTER (JAMMA)

CALDED, CIDE	T		PARTS-SIDE
SOLDER-SIDE	+	١.	
GND	A	1	GND
GND	В	2	GND
+5V	C	3	+5V
+5V	D	4	+5 V
-5 V	Е	5	-5 V
+12V	F	6	+12V
POST	Н	7	POST
COIN METER 2	J	8	COIN METER 1
COIN LOCKOUT 2	K	9	COIN LOCKOUT 1
SPEAKER (-)	L	10	SPEAKER (+)
SOUND GND	М	11	SOUND
VIDEO G	N	12	VIDEO R
VIDEO SYNC	P	13	VIDEO B
SERVICE SW	R	14	VIDEO GND
TILT SW	S	15	
COIN 2	Т	16	COIN 1
2P SELECT	U	17	1P SELECT
2P UP	V	18	1P UP
2 P DOWN	W	19	1P DOWN
2P LEFT	X	20	1P LEFT
2P RIGHT	Y	21	1P RIGHT
2P ATTACK BUTTON	Z	22	1P ATTACK BUTTON
2P JUMP BUTTON	a	23	1P JUMP BUTTON
2P SPECIAL ATTACK	b	24	IP SPECIAL ATTACK
	С	25	
	d	26	
GND	e	27	GND
GND	f	28	GND

