SERVICE INSTRUCTIONS [RIDING FIGHT G25 00086A]

When test sw is located on the main PC board is pressed, the game mode on the TV monitor stops and displays "TEST MODE MENU".

[TEST MODE MENU SCREEN]

TEST MODE MAIN MENU
>MONITOR TEST
SWITCH TEST
SOUND TEST
CONFIGURATION
FACTORY SETTING
EXIT

By turning the joystick up and down to move the cursor for selecting the test items, and when the IP select button is pressed, the selected test starts.

<MONITOR TEST>
- TV monitor displays cross hatch and color bars.
  This is a mode for adjusting the screen size and screen colors.
  When the test sw is pressed, the screen returns to the test mode menu.

<SWITCH TEST>
- The input test for each switch is done.
  When the test sw is pressed, the screen returns back to the test mode menu.

<SOUND TEST>
- This is a mode for adjusting the sound volume.
  When the test sw is pressed, the screen changes to a screen in which the sound volume (that has been set in the previous screen) is recorded into the PC board.

<CONFIGURATION>
- The settings of play pricing and gameplay are done.
  Select the items by using the IP selection button, and change the settings by turning the joystick up and down.
  In the same way as the sound test, when the test switch is pressed, the screen changes to a screen in which the settings are recorded.

This screen is only for NORTH AMERICA, and for the other countries, the coinage display is different from this screen.

<FACTORY SETTING>
- Use this mode when return the data to factory settings.
LIGHTNING STRAIGHT PUNCH:
PRESS THE A-BUTTON REPEATEDLY!!
(THE PUNCH CAN BE TAKEN ONLY WHEN HITTING AN
ENEMY CONTINUOUSLY.)

POWER-ATTACK:
WHEN THE POWER GAUGE GOES UP, PRESS
THE POWER-ATTACK BUTTON!!
(THE POWER GOES UP BY ATTACKING ENEMIES.)

DROP KICK:
DURING JUMPING WITH THE B-BUTTON,
PRESS THE A-BUTTON.

THROWING:
WHILE TURNING THE JOYSTICK TO ENEMIES,
PRESS THE A-AND B-BUTTON AT ONCE.
(THE SKILL CAN BE USED ONLY WHEN APPROACHING
SMALL ENEMIES.)

UPPERCUT:
WHILE TURNING THE JOYSTICK TO AN ENEMIES,
PRESS THE A-AND B-BUTTON AT ONCE.

JOYSTICK

NECK BREAKER:
TURN THE JOYSTICK UP TWICE!!

DASH:
PLAYER DASHES INTO THE DIRECTION TO WHICH THE
JOYSTICK IS TURNED TWICE!!
(THE CANNOT BE DONE TO THE DIAGONAL DIRECTIONS.)

SPEED-UP:
TURN THE JOYSTICK UP.

SPEED-DOWN:
TURN THE JOYSTICK DOWN.

THE MAXIMUM CREDITS FOR THIS GAME IS 9.