

N.Y. CAPTOR™

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"N.Y. CAPTOR"™ UPRIGHT GAME

1. GAME SET UP

GAME FEATURES

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"™ UPRIGHT game is housed in two compact and highly serviceable cabinets with many added features.

By putting wheels on the cabinet, moving the game from one location to another is made much easier. Note that the smaller cabinet housing the gun assembly, printed circuit boards and cash box can be placed within the larger cabinet for ease of shipping.

The instruction decal has a polycarbonate overlay, so cigarettes marks and mars can easily be wiped clean. This overlay can be replaced if necessary.

The marquee and monitor cover are made of acrylic to minimize breakage.

INTRODUCTION

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"™ UPRIGHT video game is designed for one player action.

The mob has infiltrated the city of New York. This time they have taken hostages. It is up to the player to defeat the mob and release the hostages. The action begins at the mansion of the boss king-pin. By shooting each of his henchmen, the boss finally appears and must be defeated before the screen is cleared. If one of the henchmen shoots the player, he gains "red damage bars" displayed on the screen. The action continues as long as the player can defeat the enemy without collecting 10 vital "damage bars." Watch out - precious damage is added if the player shoots any hostages. The second scene moves to the alley outside the boss's mansion and finally moves to a high rise apartment dwelling. If the player successfully defeats these three obstacles, he is awarded with a bonus shooting gallery.

Special hint: Damage bars can be removed by hitting crows, balloons, saving hostages and hitting the gasoline can 32 times.

The unique design of "N.Y. CAPTOR"™ provides your players with intense shooting skill rarely experienced with ordinary video games.

GAME INSTALLATION

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"TM UPRIGHT game is shipped ready for operation, but a last visual check should be made to insure the game is in good condition.

WARNING WARNING WARNING WARNING WARNING WARNING

THIS GAME IS SHIPPED WITH TWO CABINETS.

AFTER UNCRATING IT IS RECOMMENDED THAT ENTIRE GAME BE LOCATED PRIOR TO REMOVAL OF SMALLER GUN ASSEMBLY CABINET.

ONLY AFTER GAME IS LOCATED, REMOVE SMALL GUN ASSEMBLY CABINET.

NOTE: AFTER SMALL GUN CABINET IS REMOVED, LARGER MONITOR CABINET BECOMES "TOP HEAVY."

Open the front door of the cabinet and carefully remove the smaller gun assembly cabinet. Although the exact placement of the gun assy cabinet is not crucial for proper game play, it is recommended that this cabinet be placed 4 feet from the front of the monitor cabinet.

But note: It is important that the distance from the gun to the monitor be 5 feet.

Extend and plug the main cable from the gun cabinet to the monitor cabinet.

Check the exterior of the game for shipping damage, chips, dents or broken parts.

- *Open the rear door of both cabinets and check for interior damage.
- *Make sure there isn't any damage to the wiring.
- *Check the Printed Circuit Boards, making sure there is no damage to the components.
- *Check fuses to make sure they are firmly in their holders.
- *Check for loose foreign objects, especially metal objects which may cause electrical problems.
- *Check Plug-in Connectors making sure they are firmly in their sockets.
- *Check switches making sure they are not damaged.
- *Check gun assembly for loose connections or damage to the cord attachment.

The video monitor is properly adjusted before shipping.

Please note that the gun assy cord is reinforced with a spiral metal wire to prevent damage and vandalism. In addition a heavy gauge braided wire runs the length of the cord from gun to cabinet. The game is also equipped with an alarm PCB to alert the owner of possible damage.

POWER REQUIREMENTS

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"TM UPRIGHT video game is shipped ready for operation at 120VAC, 60Hz.

CAUTION

For safe operation it is recommended the cabinet be grounded. This game is equipped with a three conductor power cable. The third conductor is the ground conductor and when the cable is plugged into an appropriate receptacle the game is grounded. The offset pin on the power cable's three-prong connector is the ground connection.

NOTE

After spotting the game in it's final location, it is recommended that the main cable from the gun cabinet to the monitor cabinet be covered with duct tape or rubber threshold to avoid injury.

DIP SWITCH SETTINGS

TAITO AMERICA CORPORATION'S "N.Y. CAPTOR"TM UPRIGHT game provides volume control setting potentiometers and option switches as illustrated on the following pages.

SETTING OF DIP SWITCH B

(*):FACTORY SETTING

SETTING		POSITION	1 WAY								
			1	2	3	4	5	6	7	8	
PLAY PRICING	*	1 COIN 1 PLAY	ON	ON	ON	ON	ON				
		1 COIN 2 PLAYS	OFF								
		1 COIN 3 PLAYS	ON								
		1 COIN 4 PLAYS	OFF								
		1 COIN 5 PLAYS	ON	ON							
		1 COIN 6 PLAYS	OFF								
		1 COIN 7 PLAYS	ON								
		1 COIN 8 PLAYS	OFF								
		2 COINS 1 PLAY	ON	ON	OFF						
		3 COINS 1 PLAY	OFF								
		4 COINS 1 PLAY	ON	OFF							
		5 COINS 1 PLAY	OFF								
		6 COINS 1 PLAY	ON	ON	OFF						
		7 COINS 1 PLAY	OFF								
		8 COINS 1 PLAY	ON	OFF							
		9 COINS 1 PLAY	OFF								

SETTING OF DIP SWITCH C

(*):FACTORY SETTINGS

SETTING		POSITION	1	2	3	4	5	6	7	8
SCREEN STOP	*	NORMAL GAME	OFF							
		STOP	ON							
TRAINING STOP	*	WITH		OFF						
		WITHOUT		ON						
GAME DIFFICULTY		1 EASY			OFF	OFF				
	*	2			ON	OFF				
		3			OFF	ON				
		4 DIFFICULTY			ON					
COIN DISPLAY	*	DISPLAY					OFF			
		NO DISPLAY					ON			
PLAYER DAMAGE		CLEAR EVERY FRAME						OFF		
	*	NO CLEAR						ON		
NO HIT	*	NORMAL GAME							OFF	
		NO HIT							ON	
COIN SYSTEM										
	*	1 WAY ONLY								ON

2. MAINTENANCE

All games require a certain amount of maintenance to keep them in good condition. A periodic check of mechanical controls would be beneficial to guarantee your game will be profitable.

CLEANING

The exterior of the game, all metal parts and all plastic parts can be cleaned with a non-abrasive cleaner. Caution should be used when cleaning the acrylic, a dry cloth can cause scratches and result in a foggy appearance.

VIDEO MONITOR REMOVAL

If you need to remove the video monitor follow the instructions listed below:

- *Disconnect the power from the line voltage.
- *Disconnect the monitor cable connection.
- *While holding the monitor bracket, remove the mounting bolts.
- *Disconnect the braided ground wire.
- *Slide the monitor out by pulling toward you.

CAUTION

Use extreme caution and do not touch electrical parts of the monitor yoke area with your hands or with any metal object in your hands! High voltage may exist in any monitor, even with power disconnected.

NOTE

"This equipment complies with the requirements of Part 15 of FCC Rules for a Class A Computing Device. Operation of this equipment in a residential area may cause unacceptable interference to radio and T.V. reception requiring the operator to take whatever steps are necessary to correct the interference."

3. FINAL PRE GAME INSTALLATION

The following precautions should be followed when installing the game.

- *Avoid rough handling of the game, the picture tube is fragile and without the gun assy cabinet is "top heavy."
- *Install the game on a level surface.
- *Avoid installing the game where it may receive excessive sunlight or heat, to protect the game from rising internal temperatures.
- *Do not install in a damp or dusty location.
- *For a short time after connecting the power to the game, the picture may be temporarily distorted.

The monitor's purity is affected by the earth's magnetic field, causing a variation of color. By turning the game on for 10 or 15 seconds and then off for 20 to 30 minutes the automatic degaussing circuit applies a degaussing field to the edges of the monitor. Doing this several times will correct the problem. Another way to correct this problem is to purchase a degaussing coil or bulk tape eraser at any Electronics store. This will help to immediately demagnetize the Video tube. Caution must be used with a degaussing coil so the magnetic field of the degaussing coil is not allowed to become too intense at any one place on the picture tube thereby causing a localized color distortion. If you move the game to another location after degaussing the problem may reappear.

**WE APPRECIATE YOUR PURCHASE OF TAITO AMERICA CORPORATION'S
"N.Y. CAPTOR"TM UPRIGHT VIDEO GAME AND SINCERELY HOPE
THAT THE GAME PROVIDES MANY HOURS OF CONTINUED EARNINGS
AND ENJOYMENT FOR YOU AND YOUR PLAYERS.**

**PLEASE LOOK TO TAITO AMERICA CORPORATION TO ALWAYS
PROVIDE THE VERY BEST IN VIDEO ENTERTAINMENT FOR YOU!!**