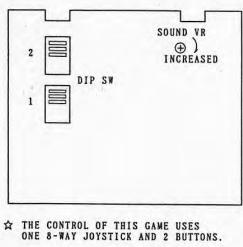
## ADJUSTMENT ON GAME PC BOARD (MASTER OF WEAPON G25 00513A)

CONNECTOR (JAMMA)



SOLDER SIDE		COMPONENTS SIDE					
GND	A	1	GND				
GND	B	2	GND				
+ 5 V	C	3	+5V				
+ 5 V	D	4	+5V				
- 5 V	E	5	- 5 V				
+12V	F	6	+12V (+13V)				
POST	H	7	POST				
COIN COUNTER (B)	J	8	COIN COUNTER (A				
COIN LOCKOUT (B)	K	9	COIN LOCKOUT (A				
SPEAKER (-)	L	10	SPEAKER (+)				
	M	111					
VIDEO G	N	12	VIDEO R				
VIDEO SYNC	P	13	VIDEO B				
SERVICE SW	R	14	VIDEO GND				
TILT SW	S	15					
(COIN 2)	T	16	COIN 1				
2P SELECT	U	17	1P SELECT				
2P UP	V	18	1P UP				
2P DOWN	W	19	1P DOWN				
2P LEFT	X	20	1P LEFT				
2P RIGHT	Y	21	1P RIGHT				
2P AIR VULCAN	Z	22	1P AIR VULCAN				
2P GROUND VULCAN	a	23	<b>1P GROUND VULCAN</b>				
	b	24					
	C	25					
DATES AND OF AN	d	26	I Distant I				
GND	e	27	GND				
GND	f	28	GND				

NOTE) BEFORE CHANGING THE DIP SWITCH. TURN THE POWER OFF.

NET NOLLAD T

SETTING	POSITION	1	2	3	4	5	6	7	8
GAME STYLE	TABLE	OFF			-	-	1		
	UPRIGHT	ON	lean a	and a	01.0372	-01M			
SCREEN ROTATION	* NORMAL	1	OFF			1			
	REVERSE		ON	-		-			
TEST MODE	* NOMAL GAME			OFF				-	
	TEST MODE			ON	1.7 -	in.			
ATTRACT SOUND	* WITH				OFF				- 19
	WITHOUT				ON				
PLAY PRICING COIN 1	* 1 COIN 1 PLAY	OFF				OFF	0.55	1	
	2 COINS 1 PLAY	monthly burgets			ON	OFF			
	3 COINS 1 PLAY	OFF ON			0.1				
	4 COINS 1 PLAY	ON ON							
PLAY PRICING COIN 2	* 1 COIN 2 PLAYS				I DE			OFF	0.5
	1 COIN 3 PLAYS							ON	OF
	1 COIN 4 PLAYS							OFF	ON
	1 COIN 6 PLAYS	actuality in the second s				ON	014		

SETTING OF DIP SWITCH 2

SETTING	POSITION	1	2	3	4	5	6	7	8
GAME DIFFICULTY EASY(A) → DIFFICULT(D)	* RANK B	OFF	OFF					1	
	RANK A	ON							
	RANK C	OFF	ON			-			
	RANK D	ON				1.2.1	2		
BONUS POINTS	*500.000/1.000.000 PTS.			OFF	OFF	1000	and the	-	
	500.000/1.000.000/1.500.000 PTS			ON		1			
	500.000 PTS. ONLY			OFF	ON	TTRE DAMAR		6	
	NO BONUS			ON		time -		OFF	
NUMBER OF PLAYERS	* 3			a dar	TRES	OFF	OFF		
	4			1.571		ON			
	5					OFF	0.1		
	6					ON	ON		
PLAYER'S VEHICLE	* JET FIGHTER		+						OFF
	MOTOR BIKE	1. 1. 1. 1.						1 1 1	ON

AS TO THE BONUS POINTS, REFER TO THE DISPLAY ON THE SCREEN. (500.000 PTS. ···· ONE JET FIGHTER IS ADDED. 1.000.000 PTS. ···· ONE JET FIGHTER IS ALSO ADDED) \*

