

Mappy

J10 3P PLUG

+12V	1
GND	2
+5V	3

Oben

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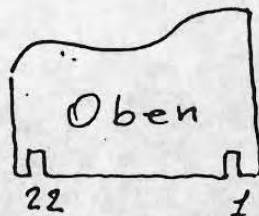
J9 44P EDGE CONNECTOR

PARTS SIDE		SOLDER SIDE
GND	1	GND
SPEAKER	2	SPEAKER
	3	COIN COUNTER
1P START LAMP	4	2P START LAMP
+12V	5	+12V
+5V	6	+5V
GND	7	GND
SERVICE	8	TEST
COIN 1	9	COIN 2
1P START	10	2P START
1P SHOOT	11	2P SHOTT
1P LEFT	12	2P LEFT
1P DOWN	13	2P DOWN
1P RIGHT	14	2P RIGHT
1P UP	15	2P UP
	16	TV Rot
	17	TV Grün
	18	TV Blau
	19	TV Sync
	20	
COIN COUNTER 2	21	TABLE GND
GND	22	GND

* In cas of using Table Type, Connect this to GND (#22)

J6 6P PLUG

TV RED	1
TV GREEN	2
TV BLUE	3
TV SYNC	4
GND	5



Mappy C1

SWITCH "A"

	Description	Switch Conditions								
		1	2	3	4	5	6	7	8	
		A L W A Y S								
		OFF	OFF	OFF						
GAME FEE Coin 2	1 coin / 1 credit				OFF	OFF				
	1 " / 5 "				ON	OFF				
	1 " / 7 "				OFF	ON				
	2 " / 1 "				ON	ON				
ATTRACT MODE SOUND	SOUND							OFF		
	NO SOUND							ON		
SCROLL EFFECT	NORMAL								OFF	
	NOT ROLLING								ON	
PICTURE	NORMAL									OFF
	STOP									ON

* The DARK lettering is the switch condition during transportation.

(6) PC Board

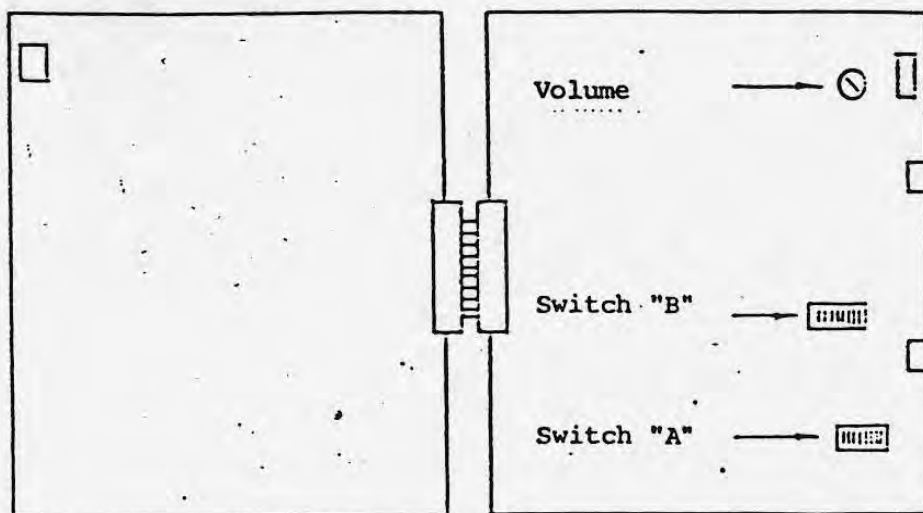


FIGURE 4-4

Mappy C 1

(5) Game Fee Indicator, Bonus Points, Etc. Adjustment
 The OPTION SWITCH is located on top of the GAME PC BOARD
 (Refer to Figure 4-4). This switch is for ONE GAME, the
 NUMBER of "MAPPYS", GAME FEE and BONUS POINTS.
 Turn "OFF" the power supply and then precede.
 Again, after the adjustments have been made, check the TEST
 SWITCH and go ahead with the SELF-TEST. Check the switch
 conditions on the screen.

SWITCH "B"

	DESCRIPTION	SWITCH CONDITIONS							
		1	2	3	4	5	6	7	8
GAME FEE COIN 1	1 coin / 1 credit	OFF	OFF	OFF					
	1 " / 2 "	ON	OFF	OFF					
	1 " / 3 "	OFF	ON	OFF					
	1 " / 6 "	ON	ON	OFF					
	2 " / 1 "	OFF	OFF	ON					
	2 " / 3 "	ON	OFF	ON					
	3 " / 1 "	OFF	ON	ON					
	3 " / 2 "	ON	ON	ON					
BONUS POINTS	1-3 CULPRITS	5 CULPRITS							
	1st & 2nd	1st & 2nd				OFF	OFF	OFF	
	20000 70000	30000 80000							
	1st & 2nd	1st & 2nd				ON	OFF	OFF	
	20000 60000	30000 100000							
	1st & 2nd	1st & 2nd				OFF	ON	OFF	
	20000 80000	30000 120000							
	1st & 2nd	only				ON	ON	OFF	
	30000 100000	30000							
	only	only				OFF	OFF	ON	
20000	40000								
1st & every	1st & every				ON	OFF	ON		
20000 70000	30000 100000								
1st & every	1st & every				OFF	ON	ON		
20000 80000	40000 120000								
	NONE				ON	ON	ON		
NO. OF MAPPYS	3 MAPPYS							OFF	OFF
	5 MAPPYS							ON	OFF
	1 MAPPY							OFF	ON
	2 MAPPYS							ON	ON