



FAQ v1.0

1273 A.D. Europe is ravaged by unchecked war, poverty, and despair. Among the greatest warriors of the time are the Covenant of Seven, seven feudal lords who have made a pact with the demon Asmodeus to live forever. As part of the bargain, the Seven have spread terror and destruction across the land, plunging Europe into the Dark Ages.

But the Seven are no longer content with just immortality. Each now hungers to wield the ultimate power of the Mace of Tanis, controlled by Asmodeus. Opposing them are warriors who have suffered enough and would see the terror ended.

B = Back, D = Down, F = Forward, J = Jump, Q = Quick, S = Strong, K = Kick, E = Evade
All characters have counter-attacks: D, F, E followed by Q or S. All characters have throws: F + Q.
All characters have one fatality. Fill in the blanks with the ones you find!

Mace has a total of six secret characters (including a playable Grendal). Four of these will be time-release, beginning one month after the release of the arcade game. Look for them beginning around July 1. Check our website at <http://www.atarigames.com> for more details, or mail mace@agames.com.

Al' Rashid: Master Assassin hired by one of the Seven to bring back the Mace of Tanis.

Combo starters:	Dazzle blades	B + S (will block an attack if timed right)
Basic Combos:		K, Q, K
		S, S, Q
Comboable specials:	Sand Devil	Hold S, release
	Spinning Uppercut	F, D, F, S
	Flashcut left/right	D, F, S or D, F, Q (one can follow the other)
Stand alone specials:	Blade Tornado	F, D, B, S
	Double Chop	F + Q + S (anti crouch)
Fatality		B, D, F, B, S

The Executioner: Freelance torturer who seeks the ultimate power for himself.

Basic Combos		S, K, Q
		Q, Q, S
Comboable specials:	Hookswing	B, D, F, S (Hooks enemy and throws them)
	Corpse Kiss	D, F, Q
	Devastator	B, F, Q
Stand alone specials:	Sweepchop	F, D, B, S (Sweep then anticrouch)
Fatality		B, D, F, B, D, F, Q

Koyasha: Testing her skills as a master of the *ninjitsu* arts, she seeks to kill Asmodeus.

Basic Combos:		S, Q, K
		Q, K, K
Comboable specials:	Spin kick	D, F, K (can be done 3X)
	Deception	F, D, B, S
	Electo shuriken	B, D, F, Q, (tap Q again for another one)
Stand alone specials:	Heel Drop	F, D, B, K (anticrouch)
	Viper teeth	F + Q + S (anticrouch)
Fatality:		

Lord Deimos: Hundreds of years old, Deimos rules his people with an iron fist. Member of the Covenant of Seven, he seeks to usurp power to expand his kingdom.

Combo starters:	Iron Fist	B + Q
Basic Combos:		S, S, Q + S
		S, D + S, D + S
Comboable specials:	Soul kick	B, F, K
	Flame Column	D, F, Q
	Hell-icopter	B, D, F, S
Stand alone specials:	Homerun swing	Q + S
	Mega Thrust	B + Q + S (press Q when hitting to toss)
Fatality:		

Mordos Kull: Legendary mercenary. After his family and then his foster family were killed before him, Kull has spent his orphaned youth thinking of nothing but revenge against the Seven.

Basic Combos:		S, Q, B + S
		Q, S, Q
Comboable specials:	Dragons' Bane	F, D, F, S
	Shield Blast	B, F, S (follow by Dragons' Bane)
	Side Kick	B, F, K (can be done 3X)
Stand alone specials:	Block high, go low	F, D, B, Q (Defensive attack)
Fatality:		

Namira: Harem girl and lost princess, Namira seeks revenge on Al'Rashid and the Seven.

Basic Combos:		K, S, Q
		K, K, B + K
Comboable specials:	Spin left	B + Q (can follow with another spin by hitting Q again)
	Spin right	B + S (can follow with another spin by hitting S again)
	Dervish Twirl	Q + S + K
Stand alone specials:	Desert Shadow	F + Q + S (anti crouch)
	Arabesque	B, F, K (anti crouch)
Fatality:		

Ragnar Bloodaxe: Prince of Torsgard, his family and village were murdered by the power-hungry Deimos. He seeks revenge, hoping the power of the Mace can restore his beloved land.

Basic Combos:		Q, S, Q + S
		S, Q, Q
Comboable specials:	Vallhala sweep	B, D, F, S
	Frenzy	F + tap Q quickly
	Rolling Uppercut	B, F, K
Stand alone specials:	Head Rush	B + Q + S (sends character flying)
	Thor's vengeance	F + Q + S (anticrouch)
	Thunder	B, F, Q
Fatality:		B, D, F, B, K

Takeshi: Son of the Japanese Emperor, Takeshi has been trusted to prevent the evil power of the Seven from spreading to Japan. He also searches for his lost brother Ichiro.

Combo starters:	Steel waterfall	F, D, B, S
Basic Combos:		Q, Q, S
		S, Q, S
Comboable specials:	Flipping Uppercut	B, D, F, S
	Energy Palm	B, F, S (can be followed by S and then another special)
Stand alone specials:	Zen Dodge	E + S
	Dodge Slash	Tap B + Q
Fatality:		

Taria: Powerful sorceress and the daughter of the Malanoche de Castillo, one of the Covenant of Seven. Taria aspires to become a demoness and conquer hell itself. She's mean enough to do it.

Basic Combos:		S, K, K
		Q, Q, S
Comboable specials:	Flip Kick	D, F, K
	Fireball	D, F, Q
	Rush forward	B, F, S (can be followed by Flipkick)
Stand alone specials:	Bladegeyser	F, D, Q (can be followed by special)
Fatality:		

Xiao Long: Disowned and blinded by his father Khan, Xiao was raised by monks and taught to master the Spirit Sense. He vows to destroy evil in all forms, beginning with the destruction of the Mace.

Basic Combos:		S, Q, K
		Q, K, K
Comboable specials:	1000 Staffs	Hold S, release
	Flying Kick	B, D, F, K
Stand alone specials:	Mystic Orb	Hold B, F, S (holds victim still for 1.5 sec)
	Lowhigh	F, D, B, S (sweeps then chops)
	Overhand	F + Q + S (can be followed by a Q or Flying Kick)
Fatality:		



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WARNING

Plug this game into a properly grounded outlet to prevent shock hazards and assure proper game operation. Do not use a cheater plug to defeat the power cord's grounding pin. Do not cut off the ground pin.

WARNING

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If you or anyone in your family has experienced symptoms linked to an epileptic condition (e.g. seizures or loss of awareness), immediately consult your physician before using any video games.

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