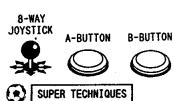
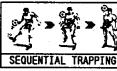


C TAITO CORP. 1990



	DEFENSE	OFFENSE
A-BUTTO	N SHOOT	SLIDING
8-BUTTO	N PASS	ROUGH PLAY (PUNCH, KICK, etc.)



KEEP THE A-BUTTON PRESSED WITHOUT TURNING THE JOYSTICK!!



TURN THE JOYSTICK TO THE RIVERSE DIRECTION AND PRESS THE B-BUTTON!!



USE THIS FOR AVOIDING AUTO-MATICALLY OPPONENTS SLIDING!!



PRESS THE B-BUTTON IN FRONT OF AN OPPONENT!!



VARIOUS KINDS OF SHOOTINGS

IT CHANGES DEPENDING OF THE TURNING DIRECTION OF THE JOY-STICK! MAKE SURE OF THE OTHER SHOOTING BY YOURSELF!!



DIRECTION!!

OVER HEAD KICKING SHOOT THE BALL TO THE BACK



DIRECTLY VOLLEY-KICK, WHILE JUMPING HOROZONTALLY!!

SELECTION METHOD WHEN A MULTI-PLAYER GAME IS PLAYED

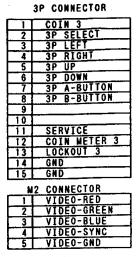
★WHEN SELECTING DIFFERENT NATIONAL FLAGS, A PLAYER-AGAINST-PLAYER GAME CAN BE PLAYED!

★WHEN SELECTING A SAME NATIONAL FLAG. A COMPETING-AGAINST-COMPUTER GAME CAN BE PLAYED!

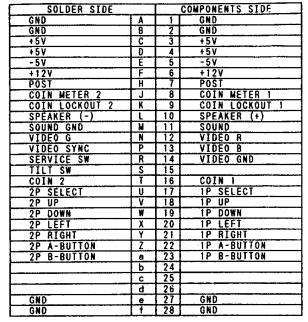


G35 00433A

ADJUSTMENT ON GAME PC BOARD (FOOTBALL CHAMP G25 00841A)



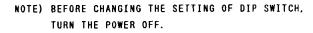
	4	P CONNECTOR							
ור	1	COIN 4							
1	2	4P SELECT							
1	3	4P_LEFT							
1	4	4P RIGHT							
1	5	4P UP							
1	6	4P DOWN							
1	7	4P A-BUTTON							
1	8	4P B-BUTTON							
1	9								
1	10								
1	11								
1	12	COIN METER 4							
1	13	LOCKOUT 4							
1 (14	GND							
	15	GND							
	S-CONNECTOR								
]	1	SOUND (+)							
7	2	SOUND (-)							
	3								



G-CONNECTOR (JAMMA)

3P CONNECTOR **J** G-CONNECTOR JUU Γ -4P CONNECTOR S-CONNECTOR -M2 CONNECTOR **____** SOUND VR В ر⊕ INCREASE -DIP SW Ħ A

☆ CONTROL OF THIS GAME USES ONE 8-WAY JOYSTICK AND TWO BUTTONS.



0CTTTW00		POSITIONS	1	1 2	3	4	5	6	
SETTINGS	.	· · · · · · · · · · · · · · · · · · ·	<u> </u>	<u> </u>			<u> </u>		·}····
GAME OVER-TYPE	*	BOTH TEAMS' GAME Are over	OFF						
IN VS GAME		LOST TEAM'S GAME IS OVER	ON						
SCREEN ROTATION	*	NORMAL		OFF	1		l.		
		REVERSE		ON					
TEST MODE	*	NORMAL GAME			OFF	1			
TEST MODE		TEST MODE			ON				
ATTRACT SOUND	*	WITH				OFF			ł
ATTRACT SCORD		WITHOUT				<u> ON</u>	L		- ·
PLAY PRICING Coin A	*	I COIN I PLAY					OFF		
	L	2 COINS 1 PLAY					ON		1
		3 COINS 1 PLAY					OFF	- ON	
	I	4 COINS 1 PLAY					ON		
PLAY PRICING Coin B	*	1 COIN 2 PLAYS							OFF 0
	[I COIN 3 PLAYS							ON
		1 COIN 4 PLAYS							OFF 0
	1	1 COIN 6 PLAYS							ION IV

♦ SETTING OF DIP SWITCH B

SETTINGS		POSITIONS	1	2	3	4	5	6	7	8
GAME DIFFICULTY EASY (A) → DIFFICULT (D)	*	RANK B Rank a	OFF ON	OFF						
		RANK C RANK D	OFF ON	ON						
LENGTH OF	*	2 MIN. 3 MIN.			OFF ON	OFF				
PERIOD	<u> </u>	2.5 MIN. 1.5 MIN.	1		OFF ON	ON	1			
· · · · · · · · · · · · · · · · · · ·	*	2P GAME 4 SLOTS 4P GAME				••••••	OFF	OFF	1	
GAME TYPE		$\frac{2P}{2} GAME \times 2$ 2 SLOTS 4P GAME					OFF	ON		
CONTINUE	*	WITH WITHOUT					1.4		OFF	
TYPE OF GAME-TYTLE	*	WITH EURO. WITHOUT EURO.							1 41	OFF