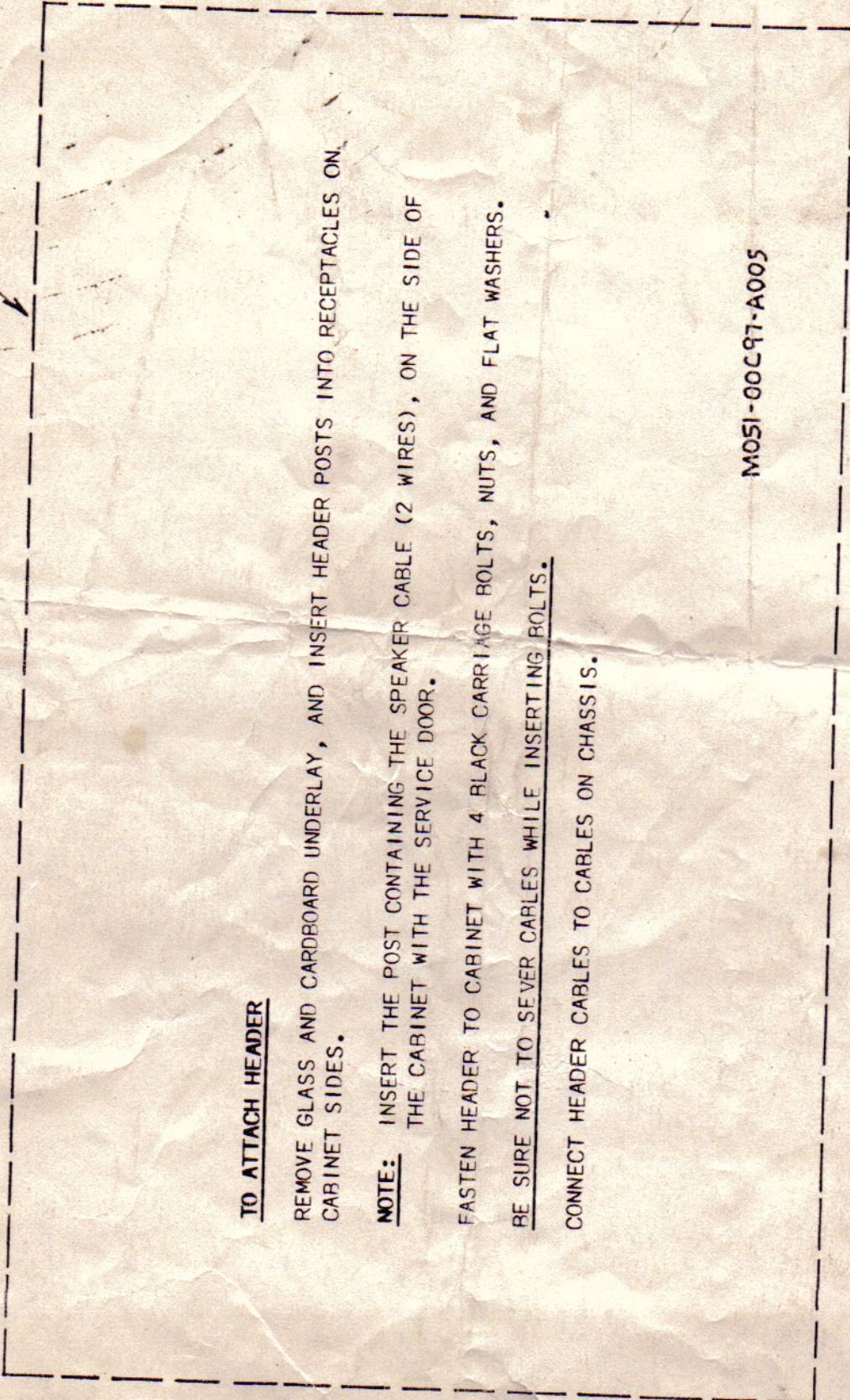


8 1/2 x 5 PAPER SIZE



TO ATTACH HEADER

REMOVE GLASS AND CARDBOARD UNDERLAY, AND INSERT HEADER POSTS INTO RECEPTACLES ON CABINET SIDES.

NOTE: INSERT THE POST CONTAINING THE SPEAKER CABLE (2 WIRES), ON THE SIDE OF THE CABINET WITH THE SERVICE DOOR.

FASTEN HEADER TO CABINET WITH 4 BLACK CARRIAGE BOLTS, NUTS, AND FLAT WASHERS.

BE SURE NOT TO SEVER CABLES WHILE INSERTING BOLTS.

CONNECT HEADER CABLES TO CABLES ON CHASSIS.

M051-00C97-A005

REL. FOR PRODUCTION 8-16-85
REVISIONS

USED ON 4 PLAYER HAT TRICK

NO. REQ'D 1

Babby / MIDWAY MFG. CO.

FRANKLIN PK. ILL.

SCALE FULL

HEAT TREAT

MAT'L. WHITE
60 LB. PAPER

FINISH

PROJECT ENG: E.J.

DO NOT SCALE DWG.

DRN E.J.

DATE 8/16/85

INSTRUCTIONS - HEADER MTG.

PART NO.

M051-00C97-A005

DIM. TOLERANCES UNLESS SPECIFIED
FRACTIONAL 1/64
DECIMAL 0.005
HOLE DIA + 0.02 - 0.00

Please note the following Option Switch Settings for the SAC-1 game **EURO-HAT TRICK™** production release version. These settings reflect the state of the game as of November 12, 1984. The option switches are located at G1 and H1 of the SAC-1 board, at the top-far end of the board as it sits in the SAC-1 Game Cabinet facing from the front.

TEAM HAT
RELEASE
8/16/85

EURO-HAT TRICK™
Part No. 020-8012-01-0A
Option Switch Settings

G1

1	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
2	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
3	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
4	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
5	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
6	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
7	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
8	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF

Game Time - 3:00
Game Time - 2:45
Game Time - 2:30
Game Time - 2:15
Game Time - 2:00
Game Time - 1:45
Game Time - 1:30
Game Time - 1:15
* 1 or 2 Players/Credit
1 Player/Credit
No Attract sounds
* Attract Sounds

H1

1	ON	ON	ON	ON	ON	ON	ON	ON	ON
2	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF	OFF
3	ON	ON	ON	ON	ON	ON	ON	ON	ON
4	ON	ON	ON	ON	ON	ON	ON	ON	ON
5	ON	ON	ON	ON	ON	ON	ON	ON	ON
6	ON	ON	ON	ON	ON	ON	ON	ON	ON
7	ON	ON	ON	ON	ON	ON	ON	ON	ON
8	ON	ON	ON	ON	ON	ON	ON	ON	ON

FREE PLAY
* 1 COIN/1 Credit
1 COIN/2 Credits
2 COINS/1 Credit
* No Bonus Coins
2 Coins Adds 1 Bonus Coin
3 Coins Adds 1 Bonus Coin
4 Coins Adds 1 Bonus Coin
4 Coins Adds 2 Bonus Coins
5 Coins Adds 1 Bonus Coin
5 Coins Adds 2 Bonus Coins
5 Coins Adds 3 Bonus Coins
* Left Coin Mech x 1
* Left Coin Mech x 2
* Right Coin Mech x 1
* Right Coin Mech x 4
* Right Coin Mech x 5
* Right Coin Mech x 6

* = recommended settings