October 11, 1978

SERVICE BULLETIN

GAME: Rotation VIII
SUBJECT: Prom Test (Program #115)

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1. The Prom test is done when power is turned on.
2. The normal power up sequence is for the displays to read all zeros for about one second and then go into the game over shill.
3. If a bad Prom is found, the following error code is displayed:
   1. All 1's displayed, bad A Prom.
   2. All 2's displayed, bad B Prom.
   3. All 3's displayed, bad C Prom.

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AD: jk